

## MUSIC HISTORY STORYBOOK

Design, write and illustrate a storybook telling the tale of the development of music for the last one thousand years. Choose a character to be the star of your story, to tell the tale and travel through time, figure out an interesting and unique way for your character to travel through time. Give your character a personality, give them habits or traits that make them interesting. Perhaps they have a pet or a traveling companion, or maybe their on a search for something absurd, be creative.

The character you draw should be interesting to look at, but be simple to draw, don't use a character that takes you 30 minutes to draw.

The first page of the storybook should be your character introducing themselves to the reader and explaining that they are going on a trip through time learning about music. As you turn each page the character will travel through the various time periods (Middle Ages, Renaissance, Baroque, Classical, Romantic, and Twentieth Century) and will end up traveling into the future.

Each page should be clearly written and drawn, showing all the facts you have learned about each time period in both words and pictures, be as artistic as your skill allows. Make sure you write all your words in ink, pencil fades too much. Colored pencils are the best to work with, if you use crayons, put tissue between the pages to avoid smudging. A fine tip marker would be good for writing words or outlining characters, but marker will usually bleed through paper, so don't color with them. Storybooks will stay in school, there will be plenty of classtime to finish them if you work hard.

To get an A: All the information should be included, material written clearly and creatively, spend all your class time working hard, follow directions, and turn the book in on time.

To get a B: Most of the information is included, material written mostly clear and creatively, spend most of your class time working hard, follow directions, and turn the book in on time.

To get a C: Some of the information is included, material written without much effort, , spend all your class time working sometimes, not following directions, turn the book in one day late.

To get a D: Missing information, hardly any effort, spend your classtime doing other things, not following directions, turn in book late.

## Music History Storybook.

Let's start at the beginning.

How did music evolve?

How did we get the notes we use, the rhythm, the style????

We'll start with the earliest humans and learn how music came to be. Music has been an important part of life in all cultures since the beginning of history.

*How did it affect your ancestors, how does it affect you?*

We will create a storybook describing the history of the music of the western world. You will create a character and a method for your character to travel through time, the more absurd the better. As we travel through time, your character should interact with the music and life of each time period and narrate the story. Fill the pages of the book with everything that you learn about each time period. (Here are the time periods we will be studying)

**Antiquity**

**The Medieval Age**

**The Renaissance**

**The Baroque Age**

**The Classical Period**

**The Romantic Period**

**The Impressionists**

**The Jazz Age**

Don't worry if you are not good at drawing, just do your best. Keep the pages neat and clear, and include all the information you learn. If you need help, just ask.

Pages are neat and clear, you include all the information, you have the book with you each week and you turn it in on time.....you earn an .....A.

If its not so clear and you're missing information, you don't always have your book, or it's late.....you earn a .....B

If you get some of the information, you occasionally have your book, etc..... you'll earn a .....C

If you don't do the book and don't demonstrate that you've learned the information..... failure.